



**The Victorian Quidditch Association  
presents  
Melbourne Mudbash 2017**

**Fawkner Park, South Yarra.**

**Saturday 1<sup>st</sup> July & Sunday 2<sup>nd</sup> July.**

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## Weekend Schedule

Saturday		
7:45am-8:30am	Mudbash Team Sign-in	Fawkner Park
8:30am-5:00pm	Mudbash Round Robin Stage	Fawkner Park
Sunday		
9:00am-12:20pm	Mudbash Round Robin Stage	Fawkner Park
1:00pm – 4:40pm	Mudbash Finals	Fawkner Park
7:30pm-12:00am	Mudbash Social	Arcadia Hotel, South Yarra

## Sign-in and Requirements

All players on your team must sign in for the weekend before play begins. This is to confirm your final roster and jersey numbers as well as to cross-check with each player's registration and membership status to ensure they are eligible to play. **Any player who is found to have played without signing in will be suspended for their next match of the tournament.** Teams who do not present for sign in may be at risk of forfeits or disqualification.

**FIRST GAME: you must be present for sign-in between 7:45-8:00am.**

**SECOND GAME: you must be present for sign-in between 7:45-8:15am.**

**THIRD & FOURTH GAME: you must be present for sign-in between 8:00-8:30am.**

**Sign-in requirements only apply to the Saturday.**

Players arriving late must seek out a member of the VQA Executive (Chloe Bridle, Nicola Gertler, Regina Atkinson or Alex Langdon) to sign in.

Each team must be **present at the marshalling area beside each field** by ten minutes prior to each game. If your team is not present and ready to take to the pitch by the scheduled start time, you will

forfeit the match. If a team has less than 7 players 5 minutes after the scheduled time for brooms-up, this will be considered a forfeit.

After each match, **both captains will be required to sign the match scoresheet**. The Scorekeeper for any given game will be responsible for receiving the signatures of captain and the head ref at the conclusion of the game.

## Equipment

**Equipment** will be checked before your team's first match on each day. **Please ensure that you are not wearing metal cleats, jewellery, or any other metal or otherwise dangerous items as outlined in the rulebook**. Any disallowed equipment or item of clothing may not be worn at any time during a game at the tournament. We would like to discourage the wearing of hooded jumpers under jerseys whilst playing as they can be considered a choking hazard and encourage all players to wear warm clothing under their jerseys without hoods. Players may be penalised if any Head Referee or the Tournament Director or Assistant Tournament Director determines that a piece of equipment or clothing is illegal or unsafe and it is not removed immediately.

Teams are encouraged to bring their own brooms to the tournament however all brooms must be approved by the Head Referee of your game or the Tournament or Assistant Tournament Director. The VQA equipment is strictly off limits to everyone but tournament staff. Any individual, team or club found to be treating VQA property negligently may be required to financially compensate the VQA for that equipment, risk disqualification from the tournament, or risk further disciplinary action via the VQA Executive through the Disciplinary Action section of the constitution.

## Policies

**WEATHER:** Though the intention of Melbourne Mudbash is to get muddy and play regardless of the weather, we have set in place the following conditions. As determined by the Tournament Director, Assistant Tournament Director and Head of Gameplay, in the event of severe weather the seeker floor may be cut down from 18 minutes to no less than 10 minutes to reduce game length but still allow teams to play. The snitch handicaps may also be lowered.

**DELAY OF GAMES:** In the case that games are delayed due to uncontrollable or unforeseen circumstance, the Tournament Director, Assistant Tournament Director and Head of Gameplay may reduce the seeker floor from 18 minutes to no less than 15 minutes to reduce game length but still allow teams to play and all tournament games to be completed. The snitch handicaps may also be lowered.

**CODE OF CONDUCT:** All players, whilst playing, officiating and spectating are required to following Quidditch Australia's code of conduct. Serious breaches of this code will result in the player being disqualified from the tournament and required to leave the venue. All participants are expected to be respectful to tournament staff and referees and any requests made of them. Disrespect to any official or staff will not be tolerated.

Please note that this is a drug and alcohol free tournament for all players and spectators.

The Code of Conduct may be found here: <http://www.quidditch.org.au/code-of-conduct/>

**GRIEVANCES:** All grievances may be brought to the Tournament Director (Nicola Gertler), Assistant Tournament Director (Regina Atkinson), Head of Gameplay (Nathan Morton) or Alex Langdon (Vice President of the Association). Grievances will be discussed in private between the Tournament Director, Assistant Tournament Director, Head of Gameplay and VQA Vice President and where necessary the Head of Officials (Liam McCoppin) and any Head Referee or Official relevant to the matter. The urgency of the grievance and best course of action shall be determined by this group and relevant parties shall be made aware of any decisions. Where possible, grievances will preferably be dealt with after the tournament through the grievance procedure outlined in the Victorian Quidditch Association's constitution.

## Gameplay

**RULEBOOK:** Melbourne Mudbash will be played according to IQA 2016-2018 Rulebook with QA's amendments. Due to the nature of our booking, only plastic cleats will be allowed. **Red cards** will be reviewed by the game's Head Referee, Tournament Director and Head of Gameplay where appropriate.

The **snitch handicaps** will be as follows:

**18 Minutes:** Upon the release of the seekers, the snitch runner is required to remain between the keeper zone lines.

**23 Minutes:** At the 23 minute mark of game time, the snitch runner is required to remain within roughly 1.5 yards (1 metre) of the midline of the field.

**28 Minutes:** At the 28 minute mark of game time, the snitch runner is required to use only one arm.

**33 Minutes:** At the 33 minute mark of game time, the snitch runner is required to remain within roughly 1.5 yards (1 metre) of the intersection of the midline of the pitch and sideline of the pitch opposite the scorekeeper and benches.

**Rankings** will be determined by Wins/Record.

Points will be awarded on the following basis:

**Win – 3 points**

**Overtime Loss – 1 point**

**Loss – 0 points**

Ties will be broken by the following procedures in order:

1. Head to Head results between the tied teams.
2. Points differential (with a max value of +/- 120 points for each individual game)
3. Snitch catch percentage
4. Coin flip

Any games forfeited will be entered as a 150\*-0 loss for the forfeiting team. Forfeiting teams will not be penalised and are eligible to participate in finals.

## Location & Grounds Rules

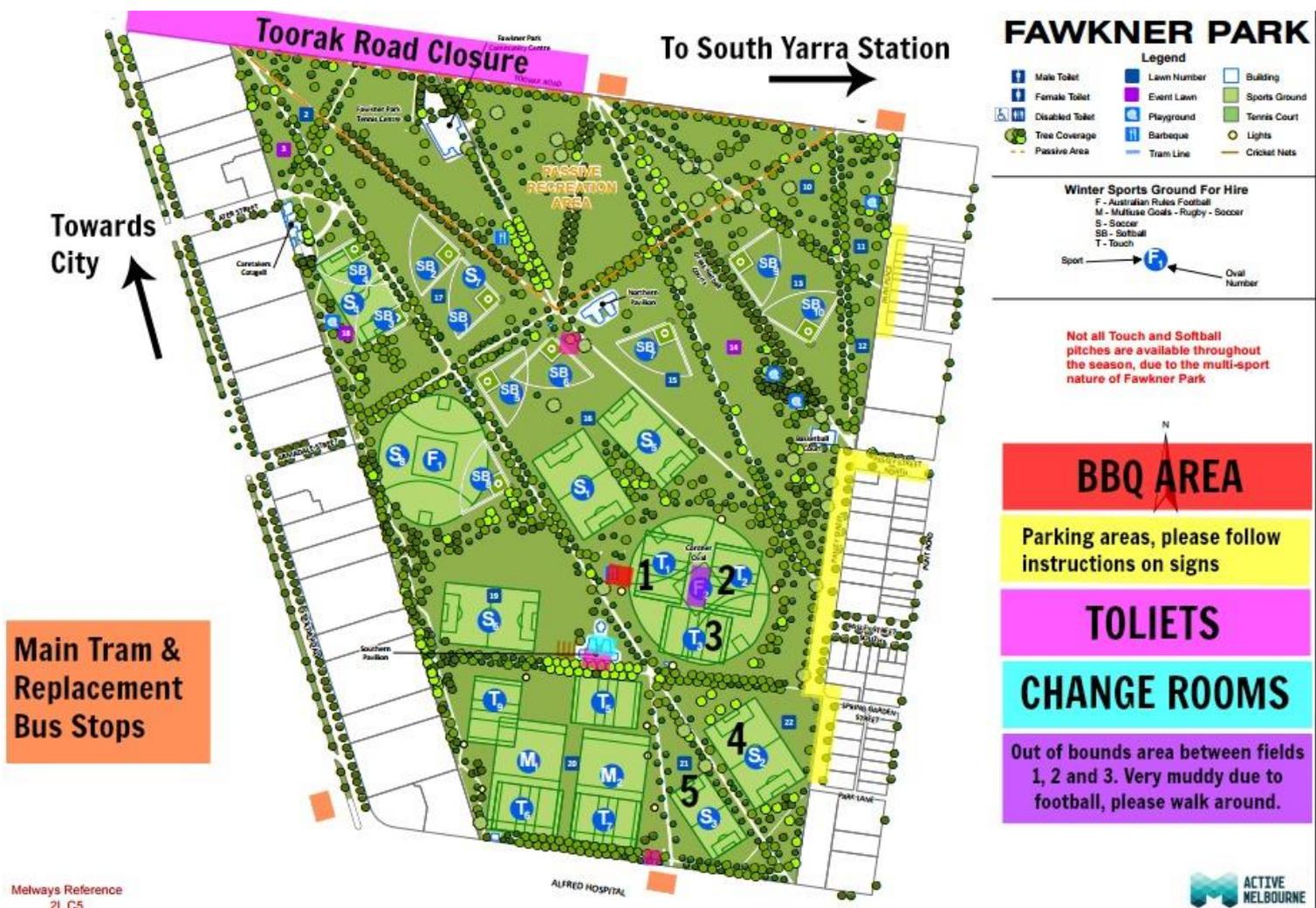
Melbourne Mudbash will take place at Fawkner Park, South Yarra. The association has been allocated three different areas with a total of 5 quidditch fields to be used over the weekend based on grounds conditions. Our relationship with Fawkner Park is very important, so we ask that everyone shows the utmost respect to the venue as well as picking up their rubbish and putting it in the bin.

In regards to grounds;

- Teams may use fields 4 or 5 (S2 and S3) to warm up to avoid putting too much unnecessary strain on Cordner Oval, as well as interfering with other games. This is inclusive of teams kicking around the footy.
- The middle area and goal mouths of Cordner Oval are out of bounds at all times. No teams or individuals should be warming up or spectating in these areas.
- Teams are required to set up their team area, inclusive of non-pegged marquees and tents, outside the marked football boundary of Cordner Oval.
- It is highly encouraged that teams bring a tent or marquee as the VQA is not able to provide shelter for teams.

**Change rooms, toilets and a cafe (run by South Yarra FC) are located within the Southern Pavilion.**

We have specifically been allocated change rooms 5 and 6 and there are also single cubicles on the outside of the building. Please be respectful of other sports being played on other fields.



**DOGS:** As the areas are booked for a sporting event, all dogs are required to be on a lead at Cordner Oval (Field 1, 2 & 3) and S3 (Field 5) and S2 (Field 4). However there will be a number of dogs around. If you see an owner who is not in control of their dog and it is disrupting our activities, please politely take it upon yourself to ask them to put their dog on a lead as they are at risk of a fine from the park rangers. Participants and spectators are more than welcome to bring their dogs however it must be supervised at all times.

## Transport

**Parking:** Parking at Fawkner Park can be difficult on weekends due to a high volume of sports and park usage, however it is not impossible. It is recommended to spare an extra 10 – 15 minutes to find parking in the surrounding streets. Please be aware of all parking signs, as some areas are resident permit only, and some areas are only for 2 hours on Saturday. We would recommend parking in Pasley Street if you must drive to the park.

**Public Transport:** Public Transport is highly recommended! However there are a number of changes due to roadworks along Toorak and St Kilda roads. Those wishing to travel on any Victorian public

transport systems must use a Myki card, which can be purchased at most train stations and 7/11 convenience stores.

To get to the park by train, one must catch the Frankston, Sandringham, Pakenham or Cranbourne lines to South Yarra Station. It is then a 10 – 15-minute walk from the station to the field down Toorak Road. The number 58trams will not be in service along Toorak Road during the event; instead, buses will be running from Domain Interchange along the tram route. The closest stop is #124 (Walsh Street) when heading towards Toorak or #26 (Park Street) when heading towards the CBD. A replacement bus can also be caught to the corner of Commercial road and St. Kilda road at stop #25 and then it's a short walk down Commercial road to the park.

**To plan your journey via public transport:** <https://ptv.vic.gov.au/journey>

**Current Roadworks:** Roadworks are currently taking place on Toorak road and St Kilda road which will affect both public transport and many driving to the tournament. Buses will replace trams on routes 3/3a, 5, 6, 16, 64, 67 and 72 along St Kilda road from Stop 19 (Shire of Remembrance) to Commercial Road or High Street. Buses will replace tram route 58, which usually travels along

Toorak road, between Domain Interchange and Toorak. Transdev bus services 216, 219, 220 and Eastrans Bus 605 may also be affected by these service changes. Those driving should seek an alternative route to get to the park.



## Tournament Fixture

Pools are horizontally sorted rather than vertical; therefore you will play a mixture of games across more than one pitch. Teams must arrive at their pitch 10 minutes before your game for an equipment check and captain meeting, therefore warm-up should occur prior to this 10 minutes.

**After your game please vacate the field as quickly as possible and have your 'post- game chat' off the field to ensure the next game may begin on time. Three fields is extremely tricky and requires everyone's full cooperation.**

For a more detailed fixture, rosters & refereeing document, visit our tournament google sheet:

[https://docs.google.com/spreadsheets/d/1FaLn8q9\\_U-1M7Ms5g\\_aUkYewO5Y\\_kqnHJ3Ge0wNfr7E/pubhtml](https://docs.google.com/spreadsheets/d/1FaLn8q9_U-1M7Ms5g_aUkYewO5Y_kqnHJ3Ge0wNfr7E/pubhtml)

## Refereeing

All teams are required to provide a referee team for their allocated games, which includes at minimum 3 Assistant Referees, 1 Snitch Referee, 2 Goal Referees and 1 Scorekeeper.

If teams do not present themselves to referee at their required time they risk forfeiting subsequent games. Referee teams are required to present themselves 10 minutes before their allocated refereeing spot. The refereeing team is obliged to find a replacement for any missing referees in their team and alert the relevant Head Referee, Tournament Director, or Assistant Tournament Director of these changes.

**To see the full refereeing schedule as well as team lists, visit our tournament google sheet:**

[https://docs.google.com/spreadsheets/d/1FaLn8q9\\_U-1M7Ms5g\\_aUkYewO5Y\\_kqnHJ3Ge0wNfr7E/pubhtml](https://docs.google.com/spreadsheets/d/1FaLn8q9_U-1M7Ms5g_aUkYewO5Y_kqnHJ3Ge0wNfr7E/pubhtml)

## Melbourne Mudbash Social

The Melbourne Mudbash Social will be held on the evening of Sunday the 2nd of July upstairs at the Arcadia Hotel. Starting at 7:30pm and running till around midnight, the social will be a great opportunity for players to catch up in a more social setting. There will be room to dance, sit, relax and drink so come along and celebrate what is looking to be a fantastic tournament. Canapes will be provided and for those inclined, head to the bar to purchase a drink from a selection of alcoholic and non-alcoholic beverages.

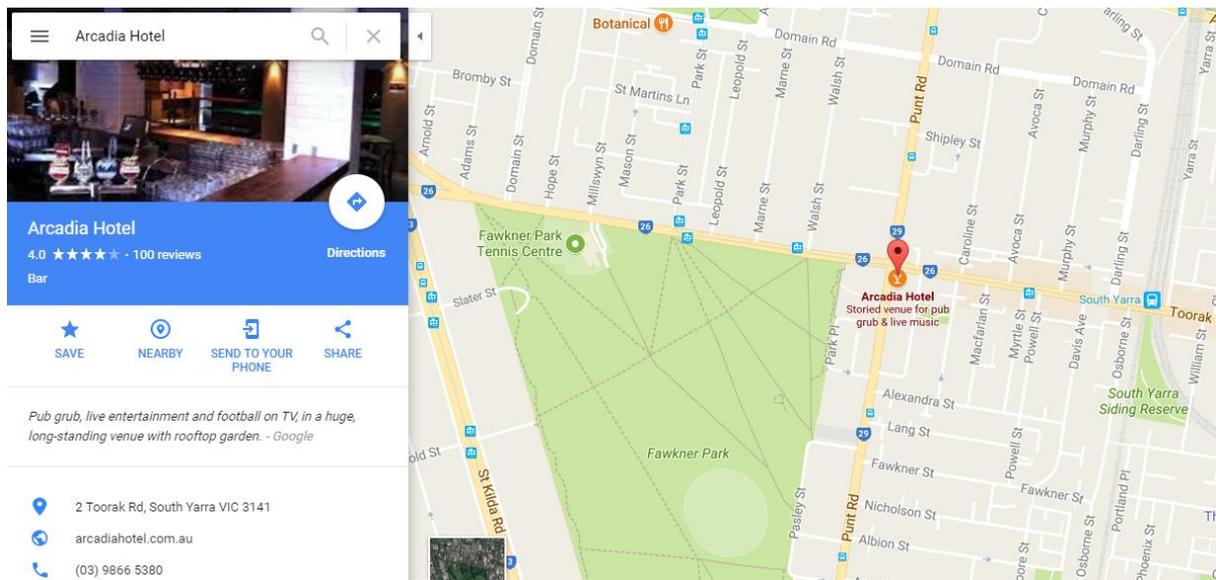
Situated on the corner of Toorak and Punt Road, Arcadia Hotel is easily assessable by a variety of public transportation. We recommend catching the nearest train via the Cranbourne, Frankston, Pakenham, or Sandringham lines to the South Yarra station, with Arcadia only a quick 5-minute walk away. Public parking is available on Toorak Road and side streets surrounding the venue.

Wristbands must be worn throughout the duration of the social and presented at the door upon arrival to gain entry. Please treat your wristband like cash as misplaced wristbands will not be replaced. Wristbands will be handed out to all those who purchased a social ticket at sign-in on Saturday the 1<sup>st</sup>.

**Address:** 2 Toorak Rd, South Yarra VIC 3141

**Dress code:** Smart casual, no thongs or boardies, or footy boots!

The Social is an 18+ event (**please bring your ID**) and the venue reserves the right to refuse entry to any persons.



## Enquiries

For further enquiries, you can contact Tournament Director Nicola Gertler at [team@quidditchvictoria.com](mailto:team@quidditchvictoria.com)

Please also RSVP to our Facebook events to keep up to date in the lead up to the tournament and over the weekend.

**Tournament:** <https://www.facebook.com/events/545748019146805>

**Social:** <https://www.facebook.com/events/442901609404077>